

ESL GU13-15 Tournament 2021

Location:

Lions Sports Park 99 Thompson Road South

Milton

(Google Map: https://goo.gl/maps/ZLSdQmQS7m1S1JaL6)

Parking: at Field 2 (access road leads to parking lot), Memorial Arena, Bishop Redding High

School (do NOT park at the Milton Leisure Centre).

Date: Sunday September 26, 2021

Start Time: 10:00AM (open for warm-up at 9:30AM)

End Time: 4:00PM (approx.)

Participating Club Teams:

HEADS, Milton Soccer Academy, Puslinch (2), Rockwood, Caledon

COVID Rules:

People from separate households must remain a minimum of 2 meters apart. Teams will play in groups assigned to a specific field during the qualifying period and set up at opposite ends of the park (teams may bring a canopy).

Wear a mask if approaching the tournament desk/tent. Spectators must remain 5 meters away the white touch line and 10 meters behind the goal lines.

Lunch: Pizza and water provided after the qualifying round.

OSA Rosters & ESL Game Sheets: Each club team must submit an official OSA Roster, signed by all attending players, to the registration desk, along with two (2) group stage game sheets AND two (2) blank game sheets (find under "My Team -> Coach Options - > Blank Gamesheet" in the www.escarpmentsoccer.com league website; you need to log in to access this). No roster - no game; no game sheet - no game. If a team does not have roster or game sheet, it's games will default to a 0-3 loss. Game sheets must have correct jersey numbers for each player. Only players on the OSA roster can be listed on ESL game sheets. Handwritten game sheets will NOT be accepted. Only team officials listed on the game sheet are allowed in the technical area. No other persons/spectators are allowed in the technical area. Please ensure that you have all paperwork ready a week prior and reach out to your club if you need assistance.

Discipline:

We follow OSA discipline procedures. There are no appeals to the decision made of the Tournament or Discipline Chair.

Format:

Group A: 1st, 3rd, 5th in league standing. Group B: 2nd, 4th, 6th in league standing.

Group stage games are 2*20 minutes halves; games may end in a tie. Knock-out stage games are 2*20 minutes halves and must have a winner.

Times and Fields:

Lions 1:	Home	Away	Lions 2:	Home	Away
GROUP STAGE	Group A			Group B	
10:00AM	1st	3rd		2nd	4th
11:10AM	1st	5th		2nd	6th
12:20PM	3rd	5th		4th	6th
LUNCH					
KNOCK-OUT STAGE	SF1			SF2	
1:40PM	1st in Group A	2nd in Group B		2nd in Group A	1st in Group B
				Final	
3:10PM				Winner SF1	Winner SF2

Ranking and Tie-breakers:

Teams are seeded in Group A and B according to their performance in the league. First, third, and fith place finishers go into Group A, while second, fourth and sixth place finishers go into group B.

After the qualifying stage, teams ranked first and second in their group will move onto the semi-finals. In semi-final 1 (SF1), first in Group A will play against second in Group B, while in semi-final 2 (SF2), second in Group A will play first in Group B. Winners of SF1 and SF 2 will move to the final (F).

Tiebreakers in the group stage are:

- 1. Highest goal differential (GD)
- 2. Highest goals for (GF)
- 3. Lowest goals against (GA)
- 4. Head to Head in group stage game
- 5. League standing
- 6. Toss of Coin

Tiebreaker in the knock-out stage is: The winner is determined by 5 kicks from the Penalty Mark (KftPM), followed by "sudden death" KftPM. Only players on the field at the end of regulation time can participate in KftPM.

Field Layout, Parking and Access:

